

East Kingdom Thrown Weapons Royal Rounds Scores

Date: _____ Event/Practice: _____

Marshal: _____ Witness: _____

Thrower's Name	Thrower's Barony or Shire	Weapon	10-20' (axe & knife) 15-25' (spear)	20-30' (axe & knife) 25-35' (spear)	total score per weapon	TOTAL SCORE
		Axe				
		Knife				
		Spear				
		Axe				
		Knife				
		Spear				
		Axe				
		Knife				
		Spear				
		Axe				
		Knife				
		Spear				
		Axe				
		Knife				
		Spear				
		Axe				
		Knife				
		Spear				

TARGET:

- Center 3" :: Points = 3
- Middle 8" :: Points = 2
- Outer 14" :: Points = 1

- A weapon cutting the line between point values counts as the higher score.
- The weapon must be sticking in the target to count; spears may not touch ground.
- The thrower's foot may not touch or cross the distance line.
- The thrower may request a scoring and retrieve at any time.

REQUIRED for SCORE: *Weapon(s) with more than one striking surface must have the edge marked that will count for scoring. *All scoring must be witnessed by a TW marshal and one other person. *RR must take place at an event or published practice to be counted. *Once the thrower declares the start of a scoring round, they must complete that round before beginning a new round. *Not more than two "calibration rounds" between sections of a RR.

Submit all scores to thrownweapons_scorekeeper@eastkingdom.org by the 25th of the month.

(effective 2018Apr1 v-1)